

Information about managing licenses and PSN

General information

PSN (Product Serial Number)

The PSN is what you will receive from us upon purchase.

For each full version, you'll get a PSN.

With the PSN, 1 Person may license a product on 2 computers (e.g. the workstation and a laptop).

CID (Computer ID Code)

The CID is generated through different hardware components by the Keil software. Each PC has its own CID.

LIC (License ID Code)

The LIC will be sent by e-Mail from Keil after filling out the online form.

It is generated by the PSN and the CID and works online on the PC with the appropriate CID

Licensing procedure (single user license)

1. Install the newest Integrated Development Environment (IDE) from Keil
2. Start μ Vision
3. Go to „File“ - > „License Management...“
4. Click on „Get LIC via Internet...“
5. Here you will see the CID of the computer
6. Click at Ok
7. Fill out the form
8. Choose a detailed „PC Description“, so you may find the computer with the installation and don't have to search for it. (e.g. „Room 3.02, PC 12“).
9. Fill in the PSN you received
10. Fill out other information like your e-Mail address
11. We suggest to make a screenshot of the form:
See whether you have all important information on the screen and press „print screen“ on your keyboard
Open an image viewer like „MS-Paint“ and press „CTRL + V“ or insert the screenshot by the program
Save the screenshot and choose a good description as name, so you will find it without searching to much
(e.g. „mdk_arm_license_room302_pc12.jpg“)
12. Return to the Keil online form and fill out the rest
13. If you have filled out everything correctly, click on submit
14. You should receive an e-Mail with the license code from Keil shortly after submitting
15. Fill in the LIC in μ Vision under „New License ID Code (LIC):“
16. Click on „Add LIC“
17. Now, μ Vision is correctly licensed and all functions may be used
18. Before working with μ Vision, you should save all information you received for managing later (e.g. in an Excel file)